

ContextChainImpl.java

@Override

```
public void instantiateServiceInstance() {  
  
    try {  
        contexts.forEach(this::initializeContextService);  
        LOG.info("Started clustering services for node {}", deviceInfo);  
    } catch (final Exception ex) {  
        LOG.warn("Not able to start clustering services for node {}", deviceInfo);  
        executorService.submit(() -> mastershipChangeListener  
            .onNotAbleToStartMastershipMandatory(deviceInfo, ex.getMessage()));  
    }  
}
```

ContextChainHolderImpl.java

@Override

```
public void onNotAbleToStartMastership(final DeviceInfo deviceInfo, @Nonnull final String  
reason, final boolean mandatory) {  
    LOG.warn("Not able to set MASTER role on device {}, reason: {}", deviceInfo, reason);  
  
    if (!mandatory) {  
        return;  
    }  
  
    Optional.ofNullable(contextChainMap.get(deviceInfo)).ifPresent(contextChain -> {  
        LOG.warn("This mastering is mandatory, destroying context chain and closing  
connection for device {}.", deviceInfo);  
        destroyContextChain(deviceInfo);  
    });  
}
```

```
private synchronized void destroyContextChain(final DeviceInfo deviceInfo) {  
    Optional.ofNullable(contextChainMap.get(deviceInfo)).ifPresent(contextChain -> {  
  
deviceManager.sendNodeRemovedNotification(deviceInfo.getNodeInstanceIdentifier());  
        contextChain.close();  
    });  
}
```

ContextChainImpl.java

@Override

```
public void close() {
```

```

    if (CONTEXT_STATE.TERMINATION.equals(state)) {
        LOG.debug("ContextChain for node {} is already in TERMINATION state.",
deviceInfo);
        return;
    }

    state = CONTEXT_STATE.TERMINATION;
    unMasterMe();

    // Close all connections to devices
    auxiliaryConnections.forEach(connectionContext ->
connectionContext.closeConnection(false));
    auxiliaryConnections.clear();

    // If we are still registered and we are not already closing, then close the registration
    if (Objects.nonNull(registration)) {
        try {
            registration.close();
            registration = null;
            LOG.info("Closed clustering services registration for node {}", deviceInfo);
        } catch (final Exception e) {
            LOG.warn("Failed to close clustering services registration for node {} with
exception: ",
                deviceInfo, e);
        }
    }

    LOG.info("Going to close all contexts for {}", deviceInfo.getNodeId());
    // Close all contexts (device, statistics, rpc)
    contexts.forEach(OFPContext::close);
    contexts.clear();
    LOG.info("Closed all contexts for {}", deviceInfo.getNodeId());
    // We are closing, so cleanup all managers now
    deviceRemovedHandlers.forEach(h -> h.onDeviceRemoved(deviceInfo));
    deviceRemovedHandlers.clear();
    LOG.info("Closed all managers for {}", deviceInfo.getNodeId());
    primaryConnection.closeConnection(false);

}

```

DeviceContextImpl.java

```

@Override
public void close() {
    LOG.info("Closing DeviceContextImpl");
    if (CONTEXT_STATE.TERMINATION.equals(state.get())) {
        if (LOG.isDebugEnabled()) {

```



```
requestContext.setResult(rpcResultBuilder.build());
closeRequestContext(requestContext);
return requestContext.getFuture();
}
```

```
public static void closeRequestContext(final RequestContext<?> requestContext) {
    try {
        requestContext.close();
    } catch (Exception e) {
        LOG.error("Request context failed to close", e);
    }
}
```

DeviceContextImpl.java

```
@Nullable
@Override
public <T> RequestContext<T> createRequestContext() {
    final Long xid = deviceInfo.reserveXidForDeviceMessage();
    LOG.info("Create RequestContext");
    final AbstractRequestContext<T> abstractRequestContext = new
AbstractRequestContext<T>(xid) {
        @Override
        public void close() {
            LOG.info("Remove RequestContext");
            requestContexts.remove(this); <-- ConcurrentModificationException
        }
    };

    requestContexts.add(abstractRequestContext);
    return abstractRequestContext;
}
```